

Multimedia using Rust & GStreamer

Sanchayan Maity

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Who?



- Consultant Software Engineer @ asymptotic
 - Open source consulting firm based out of Toronto, Bangalore & Hyderabad
 - Work on low level systems software centred around multimedia
 - GStreamer, PipeWire, PulseAudio
- Embedded Systems background
- C, Rust and Haskell
- Organizing Rust and Haskell meetup Bangalore since 2018

Agenda



- Introduction to GStreamer
- Why Rust
- Rust and GStreamer

GStreamer



- Multiplatform Pipeline based multimedia framework
- Bindings for various languages
- Supported on Linux, macOS, Android and Windows
- Allows building complex media processing workflows
- Some applications
 - GstLAL (gravitational wave data analysis)
 - PiTiVi (Video Editor)
 - amaroK, Banshee, Clementine (audio players)
 - Empathy (VOIP and video conferencing)
 - Rygel (DLNA streaming server and renderer)
 - Showtime, Clapper, Totem (Media players for desktop)

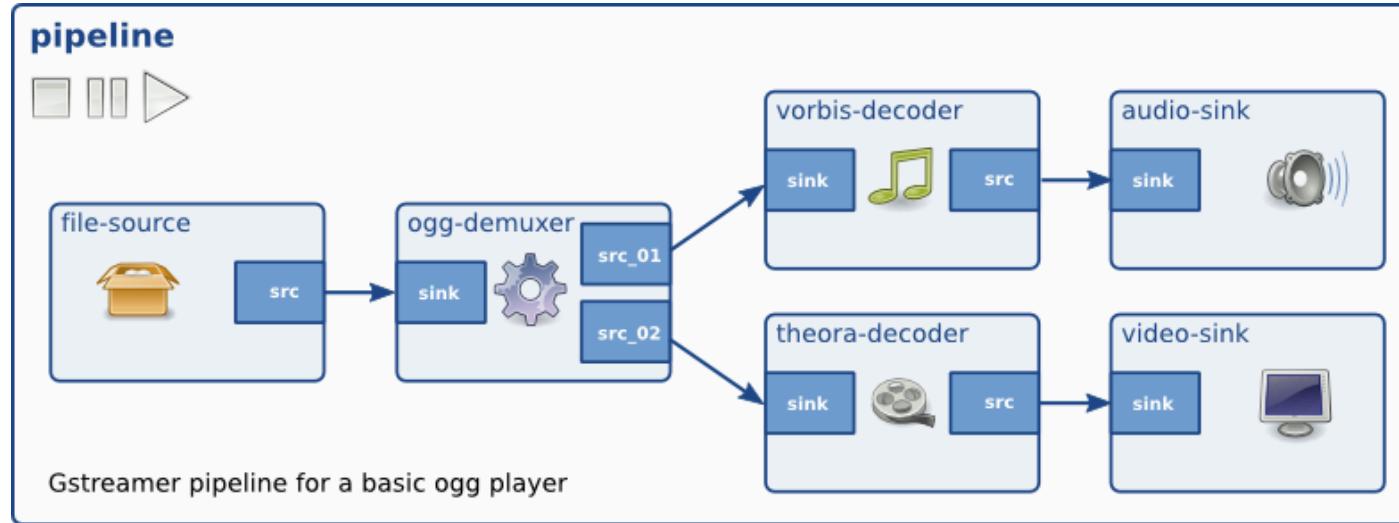
Simple pipeline



```
gst-launch-1.0 videotestsrc ! autovideosink  
gst-launch-1.0 audiotestsrc ! autoaudiosink
```

Media pipeline¹

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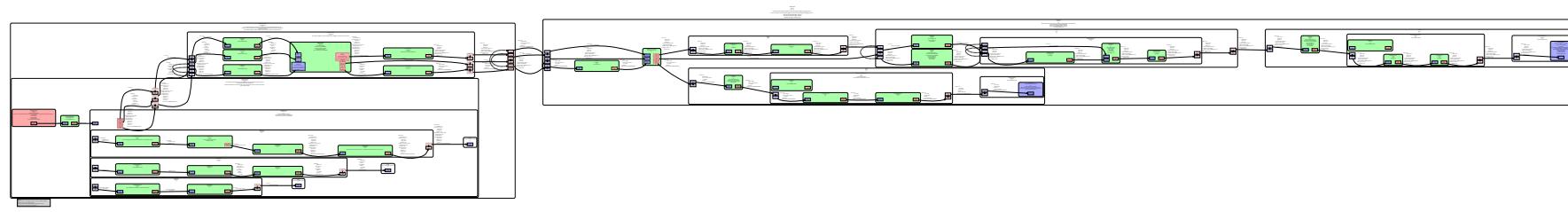
Playback pipeline



```
gst-play-1.0 https://devstreaming-cdn.apple.com/videos/streaming/examples/img_bipbop_adv_
example_ts/master.m3u8
```

Playback pipeline graph

• •



Custom elements



```
gst-launch-1.0 filesrc location=bunny.mp4 ! decodebin ! videoconvert ! roundedcorners border-radius-px=100 ! videoconvert ! gtsink
```

Why Rust?



- Codec implementations in pure Rust (Rust Audio, Xiph AV1, Symphonia)
- Things we care about
 - **Low cognitive overhead**
 - Immutability
 - Expressive type system
 - Memory safety and concurrency
 - Foreign Function Interface

Why Rust?



- Bindings/abstractions over GLib/GObject and for GStreamer²
- Provides a root for the object hierarchy tree filed in by the GStreamer library
- Gives basic reference counting, parenting functionality and locking.
- GObject
 - GstObject
 - GstAllocator
 - GstBufferPool
 - GstBus
 - GstClock
 - GstDevice
 - GstDeviceMonitor
 - GstDeviceProvider
 - GstElement
 - GstPad

²GstObject

Why immutability and types matter?



```
let caps: gst::Caps = gst::Caps::builder("video/x-raw")
    .field("width", crop_w)
    .field("height", crop_h)
    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
let s = caps.remove_structure(0);
```

Why immutability and types matter?



```
warning: unused variable: `s`
--> video-bin/src/imp.rs:152:13
|
152 |     let s = caps.remove_structure(0);
|         ^ help: if this is intentional, prefix it with an
|             underscore: `_s`
|
| = note: `#[warn(unused_variables)]` on by default
error[E0596]: cannot borrow data in dereference of `gstreamer::Caps`
    as mutable
--> video-bin/src/imp.rs:152:17
|
152 |     let s = caps.remove_structure(0);
|         ^^^^^^^^^^^^^^^^^^^^^^^^^ cannot borrow as mutable
|
| = help: trait `DerefMut` is required to modify through a dereference,
|       but it is not implemented for `gstreamer::Caps`
```

Why immutability and types matter?



```
let mut caps: gst::Caps = gst::Caps::builder("video/x-raw")
    .field("width", crop_w)
    .field("height", crop_h)
    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
let _s = caps.remove_structure(0);
```

Why immutability and types matter?



```
warning: variable does not need to be mutable
--> video-bin/src/imp.rs:147:13
|
147 |     let mut caps: gst::Caps = gst::Caps::builder("video/x-raw")
|           ^^^^
|           |
|           help: remove this `mut`
|
= note: `#[warn(unused_mut)]` on by default
error[E0596]: cannot borrow data in dereference of `gstreamer::Caps`
    as mutable
--> video-bin/src/imp.rs:152:18
|
152 |     let _s = caps.remove_structure(0);
|           ^^^^^^^^^^^^^^^^^^^^^^^^^ cannot borrow as mutable
= help: trait `DerefMut` is required to modify through a dereference,
      but it is not implemented for `gstreamer::Caps`
```

Why immutability and types matter?



```
let caps: gst::Caps = gst::Caps::builder("video/x-raw")
    .field("width", crop_w)
    .field("height", crop_h)
    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
let caps = caps.get_mut().unwrap();
let _s = caps.remove_structure(0);
```

Why immutability and types matter?



```
error[E0596]: cannot borrow `caps` as mutable, as it is not declared
              as mutable
  --> video-bin/src/imp.rs:152:20
   |
147 |     let caps: gst::Caps = gst::Caps::builder("video/x-raw")
   |           ----- help: consider changing this to be mutable:
   |           `mut caps`
...
152 |     let caps = caps.get_mut().unwrap();
   |           ^^^^^^^^^^^^^^^^^ cannot borrow as mutable
```

For more information about this error, try `rustc --explain E0596`.

Why immutability and types matter?



```
let mut caps: gst::Caps = gst::Caps::builder("video/x-raw")
    .field("width", crop_w)
    .field("height", crop_h)
    .field("pixel-aspect-ratio", gst::Fraction::new(1, 1))
    .build();
if let Some(caps) = caps.get_mut() {
    let _s = caps.remove_structure(0);
}
```

GStreamer & Rust



- Some stats³
 - gstreamer-rs: ~2700 commits, gst-plugins-rs: ~2600 commits
 - gstreamer-rs: ~85 contributors, gst-plugins-rs: ~110 contributors
 - gst-plugins-rs: ~ +180k SLOC / -37k SLOC
 - gst-plugins-rs: Overall 47 plugins, 149 elements
- In relation to the GStreamer monorepo
 - 1.22 cycle: ~33% commits / MRs in Rust modules
 - 1.24 cycle: ~25% commits / MRs in Rust modules

³GStreamer & Rust: What has happened over the last 5 years

Resources



- GObject subclassing in Rust
- GStreamer bindings for Rust
- Rust GStreamer Plugins
- Using GStreamer
- How to get started with GStreamer
- GStreamer for your backend services

Questions?



- Rust Bangalore
 - ▶ Meetup: <https://hasgeek.com/rustbangalore>
 - ▶ Telegram: t.me/RustIndia
- Reach out on
 - ▶ email:

- me@sanchayanmaity.net
- sanchayan@asymptotic.io
- hello@asymptotic.io

- ▶ Mastodon: sanchayanmaity.com
- ▶ Blog: sanchayanmaity.net